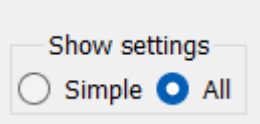
Play funscripts using VLC and MultiFunPlayer

What you need

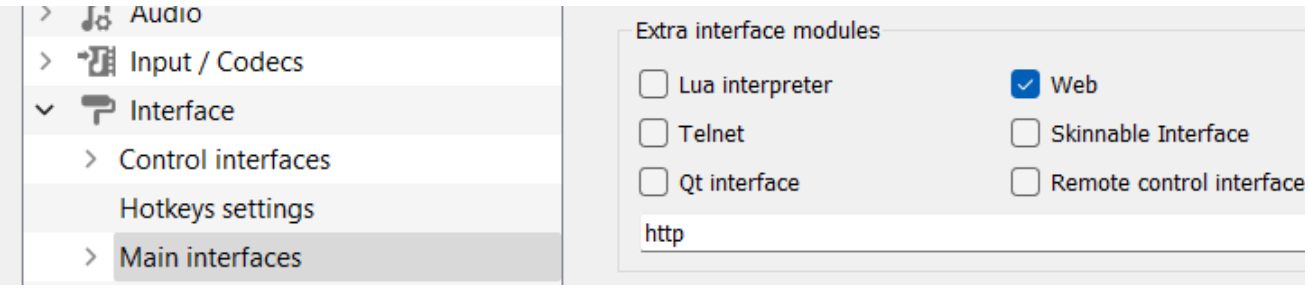
- Your stroker
- VLC Media Player
- MultiFunPlayer
  - The standard release will ask you to download .NET runtime version 8
  - The *Self-contained* version doesn't require any extra dependencies, and will work out of the box

Configuration

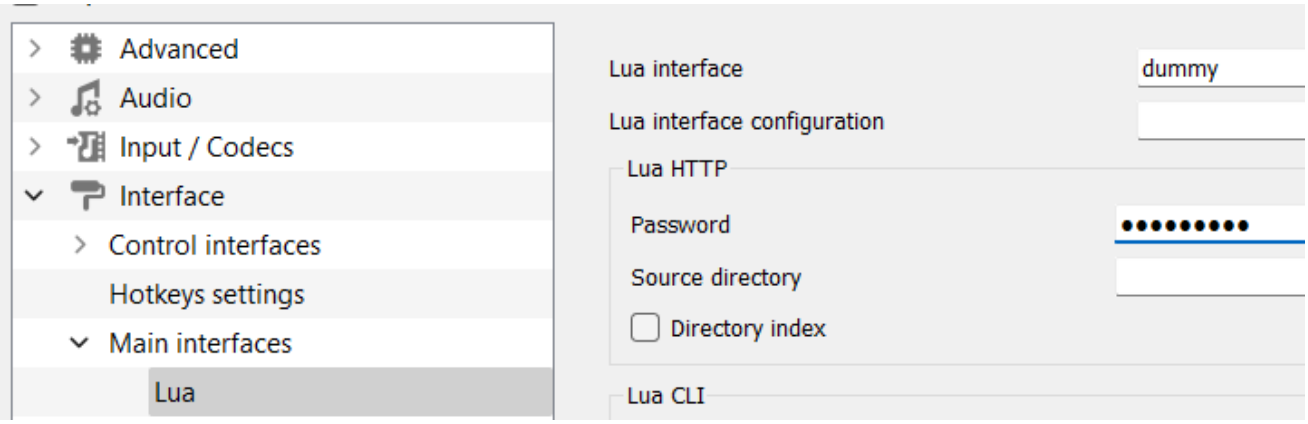
1. **Configure VLC**
   1. `Tools > Preferences` (Ctrl + P)
   2. Show all settings (on the bottom left of the window)

   3. Scroll down to `Interface` and **click on** `Main interfaces`
      Tick the checkbox for `Web`

   4. Click on the arrow next to `Main interfaces`, go to `Lua`, and enter a password in the *Password* field.

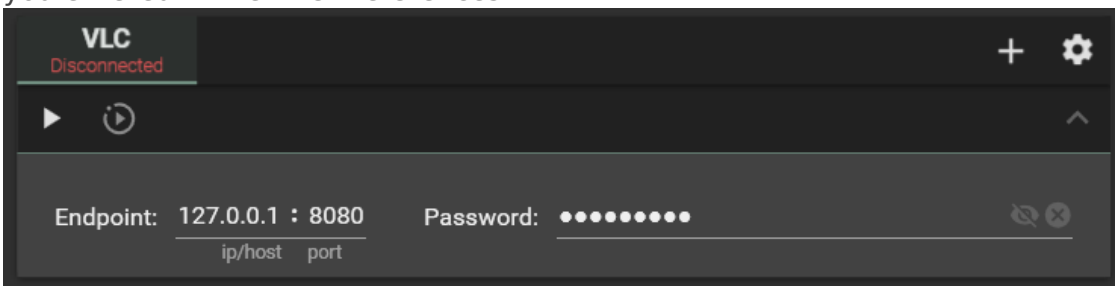


5. Save, close VLC and reopen it

2. **Configure MultiFunPlayer**
   1. Connect to VLC
      - On the very top box, click the `+` icon and select *VLC*



      - Click the dropdown arrow on the right of the box, and enter the same password you entered in the VLC Preferences

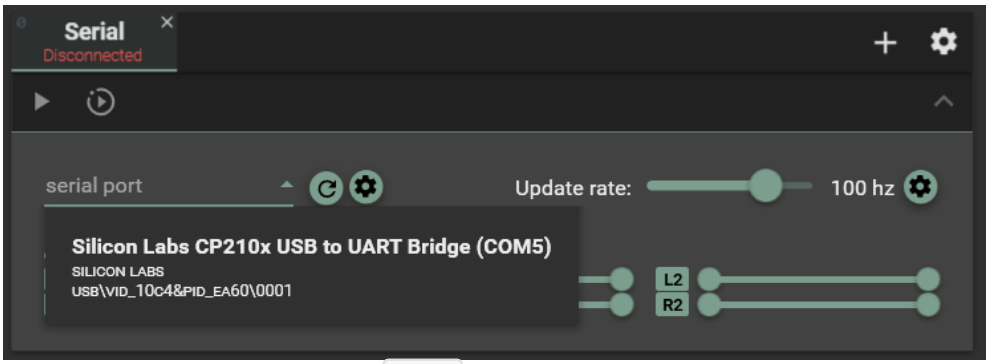


      - Click on the Play button under the "VLC" tab, and it should connect to VLC

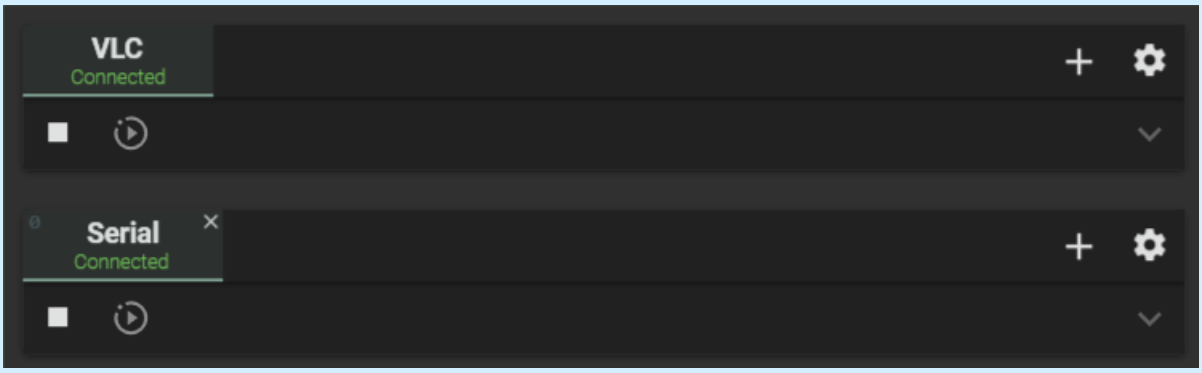
   2. Connect to your stroker
      - Plug in the USB cable
      - At the very bottom of the interface, click on the `+` button on the right, and select *Serial*



      - Click the `serial port` dropdown menu, and select your microcontroller (pictured: **ESP32**)

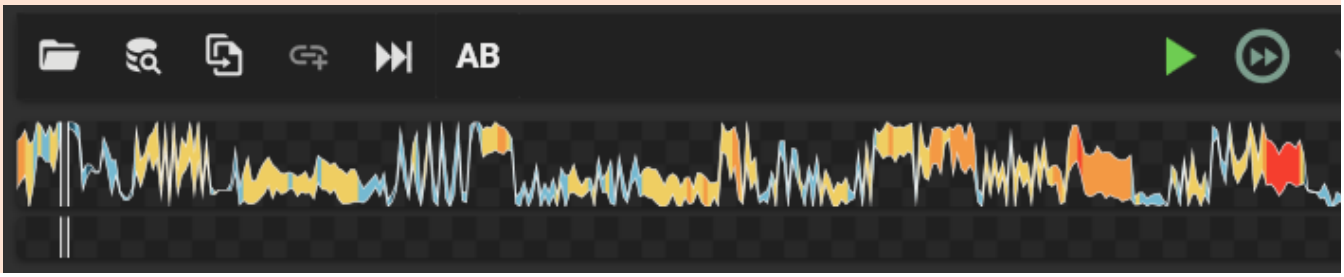


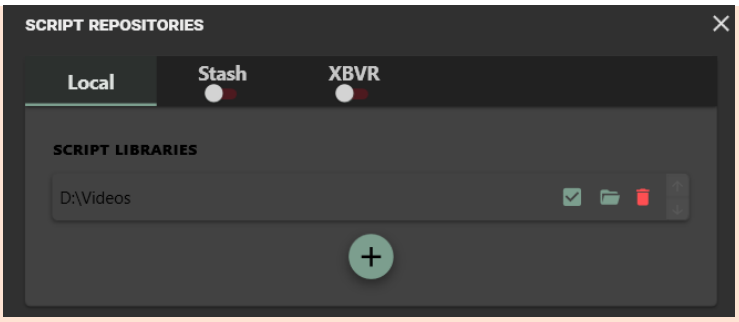
- Click the play arrow under **Serial** to connect to it

> Your interface should now look something like this
>
> 
>

Playing back a video alongside a funscript

1. Open a video with VLC
2. MultiFunPlayer will automagically pick up the funscripts and assign them to the right axes, if
   - They are stored alongside the video
   - They are in the same folder as the video
   - They are named correctly

> In MFP version 1.28, it appears the funscripts don't load automagically alongside VLC.
> To remedy this, click the *Script Repositories* button (the three stacked pancakes with a magnifying glass), and add either the folder of your video as a source, or its parent folder and make it recursive using the checkbox to its right.
>
> 
>



Source

The above issue seems to be fixed in version 1.29 Alpha

Source

Happy stroking!

Revision #3
Created 1 January 2024 02:11:39 by VG Animated
Updated 1 January 2024 14:09:35 by VG Animated